



T.E. (IT) (Semester – I) Examination, 2011
SOFTWARE ENGINEERING
(2008 Pattern) (New)

Time : 3 Hours

Max. Marks : 100

- Instructions :**
- 1) Answer 3 questions from Section I and 3 questions from Section II.
 - 2) Answers to the **two** Sections should be written in **separate** books.
 - 3) Neat diagrams must be drawn **wherever** necessary.
 - 4) Black figures to the **right** indicate **full** marks.
 - 5) Assume suitable data, if necessary.

SECTION – I

1. a) Explain software engineering as a layered technology. 8
- b) Explain extreme programming with an example. 6
- c) Consider a system where the stakeholders have a general idea of what the system should do but are unsure of specific software requirements. Write a process pattern for the same. 4

OR

2. a) Explain concurrent development model with an example. 6
- b) Which software process model should be used for the following projects ? Justify your answer. 6
 - i) Office automation system
 - ii) A flight control system with extremely high reliability.
 - iii) An online book store.
- c) Are the unified process and UML related ? Explain. 6
3. a) Explain the requirements elicitation phase in detail in requirements engg. 8
- b) Consider the automation of a warehouse which includes : 8
 - i) Accepting and processing orders
 - ii) Shipping orders
 - iii) Accounting
 - iv) Inventory mgmt.

Develop an use case diagram for the system.

OR

P.T.O.



4. a) The analysis model repts. a snapshot of the system. Justify. 8
- b) For the system in Q. 3 b) Identify the analysis classes and draw the class diagram with relevant relationships between classes. 8
5. 1) Explain the following design concepts : 8
- i) Modularity
 - ii) Information hiding
 - iii) Refinement
 - iv) Refactoring.
- 2) With examples explain data design elements and architectural design elements. 8
- OR
6. 1) In detail list the various diagrams that make up the design model of any system. 8
- 2) Explain the various components of an activity diagram and draw one for any activity of an ATM system. 8

SECTION – II

7. 1) Compare and contrast integration testing for conventional and object oriented software. 8
- 2) Explain loop testing for different types of loops. 8
- OR
8. 1) For the given code, draw the flow graph, identify all the independent program paths from the flow graph and calculate the cyclomatic complexity from the flow graph. 10
- ```
arr-sum (arr, size, sum)
{
 sum = 0 ;
 i = 1;
 while (i <= size)
 {
 If (arr [i] > 0) sum = sum + arr [i];
 i = i + 1;
 }
}
```
- 2) Explain orthogonal array testing as a type of black box testing. 6





9. 1) Explain the W<sup>5</sup>HH principle. 6
- 2) List and explain how web application project metrics help in measuring quality of web applications. 6
- 3) For a library management system, calculate the estimated value of function point. 6

OR

10. 1) Explain with examples the terms measure, measurement, metric and indicator w.r.t. project metrics. 6
- 2) Explain the types of metrics used to ensure quality of a system, application or product. 6
- 3) Write a note on use-case based estimation. 6
11. 1) Explain the different types of risks involved in any software system. 6
- 2) With a neat diagram explain a task network for concept development. 6
- 3) Write a note on version control. 4

OR

12. 1) Write a note on RMMM plan. 4
- 2) Explain the SCM process in detail. 6
- 3) Explain the various steps involved in change control process. 6
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